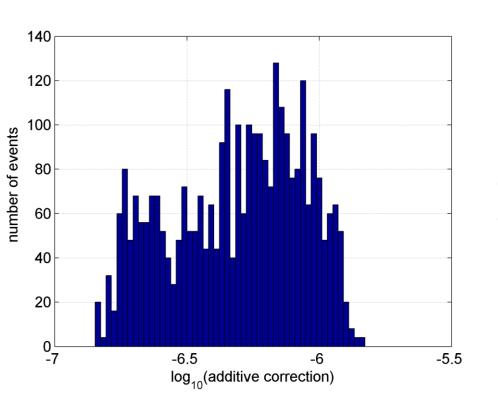
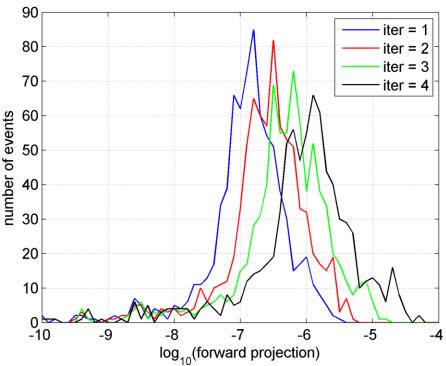
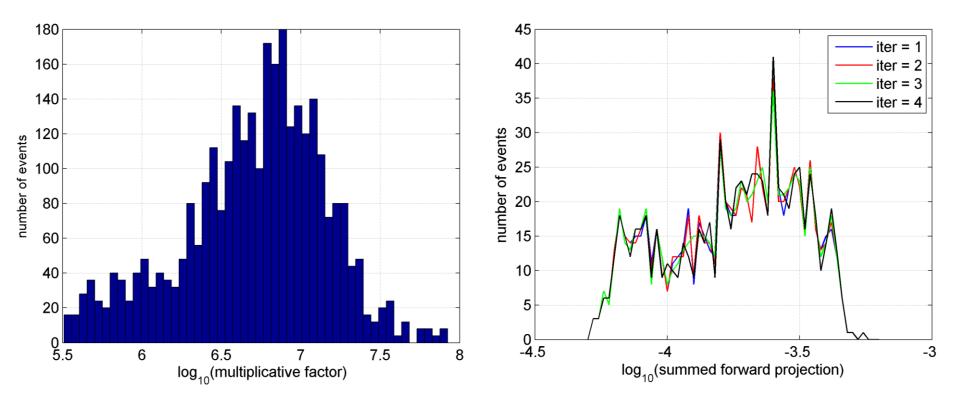


- It was checked that as for previous data: WEIGHTS USED IN FORWARD AND BACKWARD MODEL ARE THE SAME
- Benchmark data are TOF data (sum of weights for 50% of events is about 1 - figure on left)
- The distributions of maximal absolute difference of weights is simimar as previously (figure on right – main change is that more small values are observed: below level of 0.02)

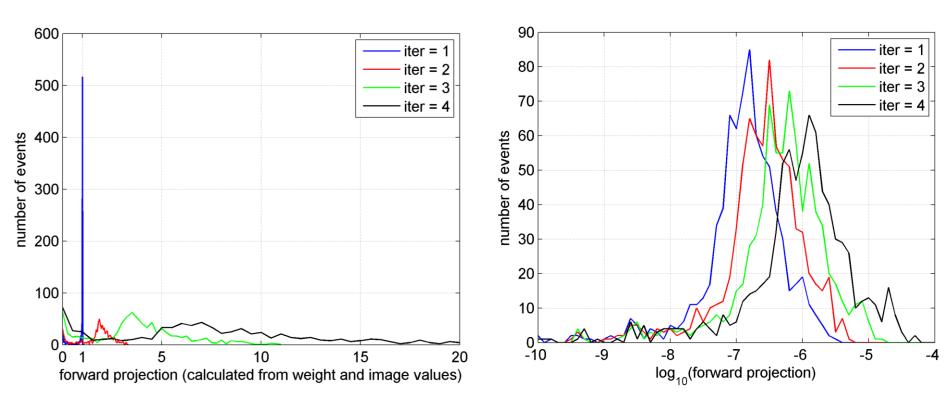




- Global basis coefficient = 1 for all events (data not shown here)
- We considered true + scatter + random events (distribution of additive correction is shown on the left figure)
- Distribution of **forward projection** for each iteration is shown on the right. Mean value slightly increases for subsequent iterations from about  $10^{-7}$  to  $10^{-6}$ .



- In contrary to previous TOF data (dump\_factor\_20000\_tof\_bin\_\*ps) where CASToR variable multiplicative factor was always equal 1 here we observe distributions on the left with mean value about 7,000,000.
- Distribution of **summed of forward projection** for each iteration is shown on the right. Mean value is stable for all iterations and is about **10**<sup>-4</sup>. This value is at least two orders of magnitude larger than **forward projection** (previous slide).

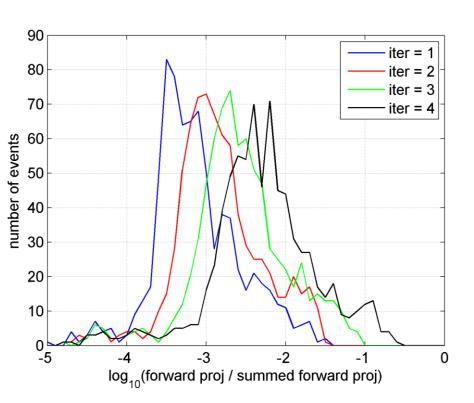


calculated forw proj = weights \* image'

(dot product of weights and image: distribution shown on the left)

forw proj = calculated forw proj / multiplicative factor

(normalization with multiplicative factor: distribution shown on the right)



- Distribution of ratio of forward projection to summed forward projection for each iteration is shown. Mean value increases to about 1% (-2 on log scale) for last recorded iteration.
- It was checked that
   GetFrameDurationInSec = 360
   for all events (see code below).

```
for (int b=0; b<ap_Line->GetNbTOFBins(); b++)
{
   m2p_forwardValues[a_th][b] += ap_Event->
   GetAdditiveCorrections(b) *
   mp_ImageDimensionsAndQuantification->
   GetFrameDurationInSec(a_bed, a_timeFrame);
}
```